

Parts of An Escape Room

1. Theme
 - a. Aliens?
 - b. Music?
 - c. Art?
 - d. Treasure Hunting?
2. Name
 - a. What name gives some information about the room?
 - b. Can you put a clue they might need in the name?
3. Back story
 - a. Who? - Who are the people involved?
 - b. What? – What are they to accomplish?
 - c. Why? – Why has it fallen to this group to solve the room?
 - d. When? – Is there a specific time period? ie: American Revolution, 1920's, Jurassic Era, future
 - e. Where? – Where is the group confined and where must they end up? In a lab. In an old building in the forest. At the Alamo. In detention.
 - f. How? – How will they be able to exit? What is the ultimate goal? What question or information must they obtain to escape?
4. Puzzles
 - a. What kinds of puzzles?
 - b. How many puzzles?
 - c. Are they stand alone?
 - d. Do you need to solve one to get information for the next?
5. Supplies