

LAKE WORTH PLAYHOUSE
THEATRE GAMES 3-5th Grade
TEACHING ARTIST LAURA GRAHAM

FUN ACTING GAMES FOR THE WHOLE FAMILY
NIGHT AT THE MUSUEM

This game takes place in a special museum that you makeup. It can be any kind of museum like a dinosaur museum or a monster museum...

Everyone is going to be a statue and one person gets to be the night watchman. You can rotate each round.

The night watchman will move slowly around the room, pointing their flashlight at the statues. When the night watchman is not looking, the statues have to change position. If the guard sees the statue moving, the statue is caught and has to do 5 jumping jacks!

So statues!-keep changing your positions when you think the guard is not looking at you but be frozen if you think they are looking in your direction or have the flashlight pointed at you.

Once everyone has done around 10 different positions, you can change to a new museum.

Set Up:

- Make sure the space is clear of obstacles and there are boundaries for where you will be playing
- Designate an area where students will go to do jumping jacks when they get caught moving

Equipment needed to play the game:

- “Flashlight” for the night watchman to hold.

Development Goal(s):

Self-control. Skills practiced include spatial awareness and freezing. Character development and physical expression.

Big changes start small. We'd like to help! Find support for your